



PROFESSIONAL SUMMARY

I've been involved in the design, development & maintenance of products & websites across digital, print & gaming media platforms. My primary interest is creating and/or marketing things that look awesome, function above spec, and make the world a better place.

I'm particularly interested in working with organizations directly combating climate change.

WORK HISTORY

BIAWA - Digital Solutions Wrangler

Present - 2009

Create, update, and maintain, website content, social media content, and print materials. Troubleshoot and research databases, applications, tools, and solutions for the organization.

Mutech Industries - Business Owner

Present - 2014

Use a variety of technologies and materials to create light sculptures, retro gaming consoles, websites and applications.

Take 2 Interactive - Executive Producer

2008 - 2003

Manage the design and development of game products with multi-platform release schedules and act as a liaison between licensors, development, marketing, legal, and the ESRB.

Contractor - Artist and Designer

2003 - 1993

Majesco Games, Accolade, Alphabit Media, Amazing Media, American Video Entertainment, Berkeley Systems, Color Dreams, Electronic Arts, Samsung, SCI, and others.

EDUCATION & TRAINING

Orange Coast College, Salesforce Administrator, HIPPA Certification, various online classes (PHP, Photography, RaspberryPi), Bondable with no background check issues.

TOOLS

Illustrator
Photoshop
Fireworks
Premiere
Video Leap

Wordpress
Fusion
Google Ads/Analytics
Salesforce
Teams
Figma
Classy
Constant Contact

Hootsuite
instagram
Facebook
Linkedin
Tiktok
Linktree
Twitter

FINAL WORDS

Strong work ethic and experience in a broad range of technologies.

Work well in team environments.

Understand the importance of clear communication, detailed descriptions, diagrams, and screen grabs when possible.

Would like to be involved in projects that positively effect the community and world in which I live.